Character's I	Name			Armor (	Class				
Class		Level	Hit Points				Damage		
		Abilities	s & Savi	ng Thro	ows —				
	Strength	Adjustment		-				ison Death F	Ray
	Intelligence	Adjustment		-			M	agic W	and
	Wisdom	Adjustment		-				rn to St	
	Dexterity	Adjustment		-			or	Paralys	is
	Constitution	Adjustment		-			Dra	agon Bı	reath
Charisma		Adjustment					Spells or Magic Staff		
– Special /	Abilities or Skills								